

Flame Within Mist

A fantasy campaign by Brian Ashford

A cursed kingdom shrouded in mist which drains people of all that they are. The summer sun cannot burn it away, at night it brings monsters. Only fire holds it back.

Day and night, torches burn along the battlements of the capital city. Lighted roads spread out to farms and towns. To the West they reach a port protected by its lighthouse. In the East, a town in a mountain pass, huge bonfires burning on the slopes above.

The King sends a party of heroes north into ancient ruins, to find a chalice of salvation. Who do they find there? What happens when their fires burn low?

The King then sends them to the West, to a wise woman who knows more than the King realises. Who wants the wise woman dead? Why did the lighthouse fail?

Then the heroes choose:

Do they confront the king and his lies?

Find aid beyond the mountains?

Whose body lies in the desolation of The Last Battlefield?

Did the dead rise and claim the throne?

Or is the rightful king holding his kingdom together knowing he is already undead?

Who cursed the land?

Can the heroes save it?